

## THE DAILY NEWS

This is an activity in most school day schedules and is a great way for children to practice their recount and sequencing skills. It can be done in a number of ways but here is a suggestion for Junior and Senior Primary.

### Infants to 2<sup>nd</sup> Class

- Child tells you the news they have for the day. Stick to things in their own life rather than focusing on the news on the radio or television.
  - The day, the date, the weather
  - 1 or 2 things they did yesterday
- Write down what they tell you on a whiteboard or piece of paper.
- Child either types out what you have written or copies it down in a copybook.
- You could create your own little newsroom on the kitchen table by recording your child reading their news.
- Send the video to loved ones to keep in touch.

### 3<sup>rd</sup> Class - 6<sup>th</sup> Class

- Child writes/types their news as well as news happening in the outside world.
- You could create your own little newsroom on the kitchen table by recording your child reading their news.
- Send the video to loved ones to keep in touch.

## IRISH TIMES

Even if you can't speak Irish, there are some great ways to pick up some vocabulary. One really easy activity is to pick a topic, for example: food, colours, sports, and so on, then write down 20 words associated with that topic in a list. Next, go to <https://www.focloir.ie/en/> and translate the words. The great thing is that almost every word on the website has an audio recording of it so you can listen how to pronounce the words. As a family, you could try to learn a few words every day!

For more advanced speakers, how about doing any of the tasks in the grids through Irish? The Daily News is probably the easiest one to do as *Gaeilge*.

Another idea is to sign up to <https://www.duolingo.com/course/ga/en/Learn-Irish> to learn some Irish - 5 to 10 minutes a day and who knows how fluent you'll be when you get back!

## Things to stay on top of each day

Spell Well

Master Your Maths

Reading

Revision Spellings

Practicing Tables

Keeping active

## LITERACY CHOICE BOARD

1.

Write a diary entry. Keep a diary of the different things you do each day while you are not at school.

OR

Pretend you are a person from ancient times - a Viking, a Roman, a famous inventor or a child during the Irish Famine.

Use your imagination to write about their day or how they are feeling.

2.

Write a letter to someone you admire. Pick a person that you admire, maybe a famous sports star, your Granny or Granda, an aunt or uncle, your cousin, a friend that has moved away or a famous person.

Write a letter to this person telling them why you admire them, maybe you have some questions you would like to ask them?

3.

Look up Pobble365, this website puts up a new picture each day. Use this picture as inspiration to write a story based on the picture.

Remember to include the following in your story:

A title

Beginning

Middle

End

Characters

Setting

Problem

Solve the Problem

4.

Imagine you are a journalist, write a newspaper article about some big event or news story that is happening. Maybe Ireland has won Euro 2020 or the World Cup, maybe Dublin have won 10 All Irelands in a row, maybe scientists have discovered a new planet. Use your imagination but remember to use headline, tell the reader who was there, what they did, when it happened, where it happened and how it happened.

5.

You are a reporter for RTÉ. Your favourite team has just won the premiership, write or record an interview with the winning captain. Think of the different questions you will ask them. Get creative maybe you have some props you could use if you are going to record it.

6.

Imagine you are an inventor! You can make any machine or invention that you wish. What would you make? How would it work? How did you discover it? Write all about your invention! Don't forget to include a picture!

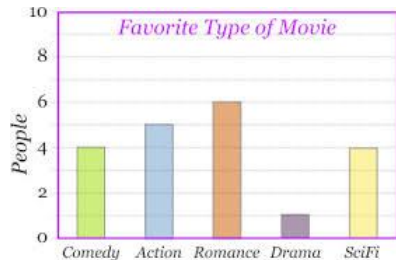
<p>7. Write a poem about anything you wish. Remember some of the types</p> <p>Acrostic Poem</p> <p>Limerick 5 Lines Funny Lines 1,2 and 5 rhyme Line 3 and 4 rhyme</p> <p>Rhyming Poem</p>	<p>8. Teach someone how to play Stop the Bus. Explain the rules and categories to the other players. Here is an example of categories you could use:</p> <p>Girl's name Boy's name Place Animal Food Famous Person</p> <p>Why not come up some new ones we could use in class. 😊</p>	<p>9. Play a round of Word Tennis use the follow categories or come up with your own.</p> <p>Colours Football Players Football Teams Countries Counties Cities Fruit Vegetables</p> <p>Pick a category player one says a word relating to the category, player two then says a different word, keep going until someone runs out of a word. Remember once a word has been said or if you take longer than 5seconds to come up with a word the other person gets a point. Play against the different people in your house.</p>
<p>10. Pick a chapter in your book. Read through the pages a find as many: Adjectives (describing words) Nouns (person, place, thing) Or Verbs (Action words) As you can. Challenge</p>	<p>11. Pick a type of word: Verb (doing word) Noun (person, place, thing) Adjective (describing word) Make a list of as many of these words as you can in 2 minutes. Challenge someone in</p>	<p>12. READ READ READ!!!!!!!!!!!!!! Read some of your book each day! After you have read a chapter of a few pages you could: Create some illustrations to show different parts of the story. Create a drawing of</p>

<p>someone in your house to do the same.</p>	<p>your house to do the same. See who can come up with the most words in 2 minutes. Try to beat that number each time you play.</p>	<p>your favourite character and write down all the different words to describe how they look and their personality. Recreate part of the story into a comic strip. Write a summary of the key parts from the story.</p>
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<h2 style="text-align: center;">NUMERACY CHOICE BOARD</h2>		
<p>1. Teach someone in your house how to play a maths game such as 21, Last Man Standing or Splat.</p>	<p>2. Go on a shape hunt around your house. What 2D shapes can you find? What 3D shapes can you find? Draw the nets (outline) of some 3D shapes such as Cube Cuboid Cylinder Square based pyramid Triangular prism</p> <p>Challenge someone in your house to find different shapes. See who can find the most of a certain shape in 1 minute. You could also try and make some 3D and 2D shapes using cardboard, string, straws, blu tack or other materials you might have at home.</p>	<p>3. Practice your tables - use a game like Hit the Button OR Challenge yourself: Pick a set of tables (x2-x12), time how long it takes you to say or write the tables. Record the time and try to beat it next time! Maybe you could challenge someone in your house.</p>

4. Conduct a survey in your house or with family members on the phone. Select a question such as:  
 What is your favourite football team?  
 What is your favourite fruit?  
 What is your favourite colour?  
 What is your favourite fruit?  
 Or create your own question.

When you have collected your data, show it on a bar chart.



Answer the following questions:  
 What was the most popular?  
 What was the least popular?  
 By how many more was \_\_\_\_\_ more popular than \_\_\_\_\_?

5. Measure yourself and the other members of your family using some string or a measuring tape if you have one. List the people in your house from tallest to smallest.  
 If you have a measuring tape work out the following:  
 Who is taller/shorter than a metre?  
 How much taller/shorter are they than a metre?  
 Round each height to the nearest metre.  
 What is the combined height of all the members of your family?  
 What is the difference between the tallest and the shortest member of your family?

6. Research the heights of five famous people. Sort their heights from tallest to smallest.  
 Figure out the combined height of all five famous people.  
 Work out the difference in height from the tallest person to the smallest person.  
 Or use the heights of the following people:

- James Charles: 176cm
- Stephen Cluxton: 182.80cm
- Jesse Lingard: 172.70cm
- Roberto Firmino: 1m 81cm
- Michael D Higgins: 1.63cm

7. Think of a two digit

8. If you have a weighing

9. Pick a random 2 or 3

<p>number and write down all the ways you can make that number. Example: The number is 25</p> <p>Some of the ways I can make 25 are  <math>20+5=25</math>  <math>50\div 2=25</math>  <math>5\times 5=25</math>          There are other ways can you think of them?</p> <p>You can also challenge yourself by changing the number to a 3 digit number. Example: The number is 110</p> <p>Some ways I can make 110 are  <math>60+50=110</math>  <math>200-90=110</math>  <math>(50\times 2) + 10=110</math></p>	<p>scales at home, pick 5 random items from your fridge/cupboard. Estimate how much each one will weigh. Weigh each item and record the actual weight. Compare the actual weight to your estimate. You could also arrange the items from heaviest to lightest. Work out what the difference in weight is from the heaviest to the lightest items. Estimate the combined weight of all items then work it out.</p> <p>If you don't have a weighing scales, you will find the weight of the items written on the package.</p>	<p>digit number (you could come up with the number by rolling a dice 3 times) and answer the following questions:</p> <p>Is your number odd or even?          Multiply the number by a one digit number.          Multiply the number by a two digit number.          Write the number in words.          Divide the number by an even number from 1-9.          Divide the number by an odd number from 1-9.          Add 165 to the number.          Take away 89 from the number.          Underline the units number.          You could make up your own questions about the number and challenge a family member to do it too.</p>
<p>10. Create a pattern using shapes, numbers or colours. Challenge someone in your family to work out the pattern and solve the problem. Example: 5, 10, 15, ____, 25. The pattern is counting</p>	<p>11. Create a timetable of your day. Record the time you get up, eat, any activities you do during the day and when you go to bed. Record the time in digital and analogue format. Example:</p>	<p>12. Try some of these online challenges from the n-rich website.  Remember to use your problem solving skills to work them out! R-Read the question U-Understand the question, what am I</p>

<p>in 5s so the missing number is 20.</p> <p>220, 218, ____, 214. The pattern is counting BACK in 2s so the missing number is 216.</p> <p>1, 1.5, 2, 2.5, ____. The pattern is counting in .5s so the missing number is 3.</p>	<p>9:00 (9 o'clock) Get up.</p> <p>9:15 (1/4 past nine) Eat breakfast.</p> <p>9:30 (1/2 nine) Read a book.</p> <p>9:55 (5 to 10) Play in my garden.</p>	<p>being asked? C-Choose the correct operation (+, -, x, ÷) S-Solve the problem draw a picture to help you. A-Answer the question. C-Check your answer!</p> <p><a href="https://nrich.maths.org/2006">https://nrich.maths.org/2006</a></p> <p><a href="https://nrich.maths.org/5865">https://nrich.maths.org/5865</a></p> <p><a href="https://nrich.maths.org/7228">https://nrich.maths.org/7228</a></p> <p><a href="https://nrich.maths.org/6274">https://nrich.maths.org/6274</a></p>
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SCIENCE, HISTOTRY, GEOGRAPHY CHOICE BOARD		
<p>1.</p> <p><b>Make a boat!</b> Use recyclable materials at home to make a boat. Gather your materials first. (think about at materials are waterproof and what aren't). Draw a picture of your plan. Make your boat. Decorate and design your boat. Name your boat. Test your boat in the sink or bathtub. After you have tested your boat think record</p>	<p>2.</p> <p><b>Make a Paper Rocket!</b> Use the link below to find out how to make and launch a rocket out of paper! Draw a plan of your rocket. Design your rocket. Predict how far your rocket will travel. Record the distance travelled. After you have made and tested your rocket think about any changes you could make to the design. How can you make the rocket go further? How can you make your</p>	<p>3.</p> <p><b>Acrobatic Clowns!</b> Investigate the centre of gravity using an Acrobatic Clown! First create the clown template. You can colour the clown if you wish. Pick 5 surfaces - worktop, sink, TV, xBox, your finger/thumb. Try and get the clown to balance on his nose on the different surfaces. Predict if you think he will balance or not. Then add the coins or</p>

<p>some information. Did the boat float? Why/Why not? If you were to make another boat what changes would you make to the design? Why would you make these changes? Test the strength of your boat by seeing how many coins or pebbles it can hold before sinking.</p>	<p>rocket stronger? <a href="http://www.sfi.ie/site-files/primary-science/media/pdfs/col/dpsm_paper_rocket.pdf">http://www.sfi.ie/site-files/primary-science/media/pdfs/col/dpsm_paper_rocket.pdf</a>  Take pictures of your investigation. Maybe you could get someone to record the launch of your rocket!!</p>	<p>blu tack to the hands of the clown. Predict again if the clown will balance on the surfaces. Carry out your investigation and record your findings. Follow this link to see what just happened 😊 <a href="https://www.sfi.ie/site-files/primary-science/media/pdfs/col/acrobatic_clown.pdf">https://www.sfi.ie/site-files/primary-science/media/pdfs/col/acrobatic_clown.pdf</a></p>
<p>4. Do a project on a country of your choice! Research the country with the help of someone at home. Include the following information: Name of Country: Capital City: Country Flag: Population: Location: Say what continent it is in. Currency: Language(s) spoken: Landmarks: Famous people from the country: 3 cool facts:</p>	<p>5. Make a list of 10 countries you know and see if you can list their capital cities. Use a book or the internet to check how many you got right and correct any you didn't get. You could challenge yourself with even more countries each time! Maybe challenge someone in your house to see who knows the most capital cities!</p>	<p>6. Think about your local area. What are some of the things you like about your area? What is one thing you would like to change about your area?(Do you have a playground? Is there a football pitch? Are there safe footpaths?) How would you change this?</p>
<p>7. Make a time capsule! This is a very unique time in History! You could include information about yourself: Your age, height, class, school, friends, hobbies and so</p>	<p>8. Pick an animal of your choice, maybe it is your favourite animal or an animal that is going extinct. Prepare a short presentation or a project on this animal, include the following:</p>	<p>9. Pick an Ancient Civilisation from the list below:  Stone Age People Bronze Age People Egyptians Romans</p>



<p>on. You could also write about what is happening in the world right now, watch News 2 Day to help you. You might want to write a letter to your future self? Hide your Time Capsule away to open in a few years.</p>	<p>Name of the animal: Where it is native to: What it eats: What it does: Where it lives (jungle, Antarctica, Australian bush) 3 cool or interesting facts about the animal:</p> <p>You could use the Dublin Zoo website to help you. If you pick an animal that lives in the zoo you might even catch a glimpse of them on the live web feed!</p>	<p>Greeks Celts Research this civilisation and create a mini fact book or presentation on the civilisation. Find out the following information about them: Where they lived What language they spoke: What they wore: What type of houses they lived in: What they are famous for: What language they spoke: What they ate: Some interesting facts about them: Did they invade other places? If so where?</p>
<p>10. Dublin is a costal county on the east of the county. It has a border with the following counties:</p> <p>Meath Kildare Wicklow</p> <p>Your task is to pick one of these counties and research it. Find out</p>	<p>11. Interview an older member of your family about the games they played in the past. Maybe you could ring or email a family member to ask them or ask some older siblings about games they played. Find out how to play the games they used to play. Maybe you could play the games together to try</p>	<p>12. Pick a planet from the solar system and research it. You could find out some of the following pieces of information about it: How far away it is from the sun? How far away it is from earth? Has an astronaut ever landed on it?</p>

the following pieces of information about the county you chose:

Name of the county:

Name of the county in Gaeilge:

County town:

County colours:

Mountains in the county:

Rivers in the county:

3 Towns in the county:

Counties that it borders:

Headlands in the county:

Beaches in the county:

3 interesting facts about the county:

You might have some other information you would like to include such as famous people from the county, sports they play in the county or maybe there was a famous movie or TV show filmed in the county?

them out.

Write down the rules of some of the games.

Try playing the games.

Write down what is the same and what is different about the games you play and the games people played in the past.

What type of planet it is?